Meeting minutes:

Urban Lizard Games

Date of Meeting: 26/10/2020

Time of meeting: 11.05am

Attendees: Jack Gilmour, Luke Baldwin, Daniel Bailey, Lewis Arnold

Apologies: N/A

Discussion:

We talked about how the tasks went in the last week

We also talked about the tasks we want to do in the next sprint

We talked about the 3 components of the assignment

To do for next sprint:

Jack Gilmour: Greybox the lobby area based on Luke’s design

Lewis Arnold: Design generic interactions, and create a mock-up of a single puzzle

Daniel Bailey: Create a sprint and stamina system, design AI Implementation and implement a flashlight

Luke Baldwin: Create a UI mock-up

Meeting Ended: 12.00

Minute Taker: Jack Gilmour